



**CALIFORNIA STATE SOCCER ASSOCIATION-SOUTH
GOLDEN VALLEY SOCCER LEAGUE
SPRING 2020
RULES AND REGULATIONS**

1 TITLE

- 1.1 The Cal South Golden Valley Soccer League shall be governed by Cal South/USYS/ USSF (including USSF Player Development Initiatives – PDI’s)/and FIFA Laws & Rules EXCEPT as Modified Below.

2 ADMINISTRATION

- 2.1 The Golden Valley Soccer League Competitions Committee shall be under the direction of the Cal South Operations Support Manager and act or appoint a designee as the Golden Valley Soccer League Competitions Committee Chairperson.
- 2.2 The Competitions Committee shall be appointed by the Competitions Committee Chairperson and confirmed by the Cal South Chief Executive Officer
- 2.3 The Competition Chairperson shall appoint a maximum of five (5), or no less than three (3) representatives to the Golden Valley Soccer League Competitions Committee.
- 2.4 The Cal South Golden Valley Soccer League Competitions Committee shall have the authority to rule on any matter pertaining to this competition.

3 TEAM ELIGIBILITY

- 3.1 A team entering the Cal South Golden Valley Soccer League shall meet the following eligibility requirements:
- a. The team must be comprised of properly registered and rostered players, coaches and administrators (as defined by the rules of USYS and Cal South). No team may register a player not residing within the Cal South territory to its roster without prior written permission from the Cal South president and the home State or National Association of the player.
 - b. The team and its affiliate member must be in good standing with Cal South and must be in compliance with any of the rules of USYS and Cal South.

- c. A team’s application may be denied by the Competitions Committee if a similar team or club name is utilized by another accepted team or club.
- d. A team may not roster any player rostered during the Cal South Roster Freeze Period to another team, unless a written request stating the reason for this action has been made to and approved by the appropriate Cal South District Commissioner(s) on the required Cal South form (Waiver Form).
- e. “Rostering” means assignment of a registered player to a team.
- f. Every team shall have a maximum Team roster and Game roster (Per Cal South Rules)

Year/Age Group	Team Roster Max	Game Roster Max	Game Roster Min.
2012/8U	12	12	4
2011/9U - 2010/10U	12	12	6
2009/11U - 2008/12U	16	16	7
2007/13U	18	18	7
2006/14U - 2001/19U	22	18	7

- g. The team must submit its game roster to the referee crew no later than fifteen (15) minutes prior to each scheduled Golden Valley Soccer League game. Every player listed on the game roster must be included on the team roster to be eligible to participate with the team.
- h. Teams must register in the Golden Valley Soccer League in the age group in which the team was originally registered for the current seasonal year.
- i. Teams must enter Golden Valley Soccer League no later than advertised deadlines. All entries must be recorded and paid in full. Acceptance to the Golden Valley Soccer League after this deadline is at the discretion of the Golden Valley Soccer League Competitions Committee.
- j. Teams agree to play, without complaint, wherever they are assigned to play after the final approved schedule has been published including make-up or rescheduled games.
- k. Submission of the Golden Valley Soccer League Team Registration Application is the team and representative’s acceptance and compliance with the above requirements. An electronic submission will be considered to have been signed, the same as a paper entry, once the electronic entry has been posted to the Golden Valley Soccer League.
- l. All changes to team roster, adds, transfers, etc., including electronically posted changes to circuit entries made via Internet must be in prior to the official Competitive League Roster Freeze date.
- m. The Golden Valley Soccer League reserves the right to refuse entry to any team/club/ coach or team administrator suspended, not RM approved or with a history of disciplinary issues.**

4 PLAYER ELIGIBILITY

- 4.1 Players must be properly registered to their team in order to participate in the Golden Valley Soccer League. No loaned players are permitted. Loaned players will be considered ineligible players.
- 4.2 A player may play for only one team entered in the Golden Valley Soccer League during a seasonal year, except for players promoted within a club utilizing a Development Player Pass or Club Pass.
- 4.3 A player who has been suspended may play only after the player's term of suspension has been served.
- 4.4 Forfeited/cancelled games will not count as served games. Only official games will be counted as served games.
- 4.5 Handwritten player names on a game roster are **NOT** permitted nor considered eligible to play.
- 4.6 **Any game played with handwritten players names (not approved by Cal South) will not count as an official game and will be deemed a forfeit.**

5 FORM OF COMPETITION

- 5.1 Golden Valley Soccer League competition shall offer the following age groups for boys and girls: 8U, 9U, 10U, 11U, 12U, 13U, 14U, 15U, 16U, 17U, 18U and 19U.
- 5.2 8U teams will be accepted into the Golden Valley Soccer League and will play in a 8U bracket using the US Soccer Federation suggested Player Development Initiatives (PDI's).
- 5.3 The Competitions Committee may choose to consolidate or eliminate age groups if there is a lack of teams registered for a respective age group. Competitions Committee may alter the bracket size and/or league competition format for any age.
- 5.4 Combined age brackets will have separate standings only if each respective bracket has a minimum of three teams in each age bracket.
- 5.5 Golden Valley Soccer League competition shall be a league format of complete round robin from which the points leader will be crowned league champion.
- 5.6 Regular season round robin games may end in a tie.
- 5.7 Playoff Games
 - 5.7.1 Spring Golden Valley Soccer League **WILL NOT** have playoffs.
 - 5.7.2 The team with the most points at the end of the season will determine the league champion.
- 5.8 Teams will be awarded points for games in regular league competition:
 - Win = 3 Points
 - Tie = 1 Point
 - Loss = 0 Points
- 5.9 If two (2) or more teams are tied at the end of the regular season competition or the circuit shall use the following tiebreaker rules in the below order:
 - 5.9.1 Head-to-Head Competition
 - 5.9.2 Goal Differential

- 5.9.3 Least Goals Allowed
- 5.9.4 Most Goals Scored
- 5.9.5 Most Shut Outs
- 5.9.6 Most Total Wins
- 5.9.7 FIFA Penalty Kicks or coin flip
- 5.10 Each game will be capped at a 6 goal scoring differential
- 5.11 Teams shall be notified of final league schedule one week prior to their first seasonal game.

6 8U BRACKET PLAY

- 6.1 Games will be played in a 4v4 format.
- 6.2 The 8U age group will not have more than 8 scheduled games during the regular season.
- 6.3 This age group will not have doubleheaders scheduled during the season.
- 6.4 There will be no standings, score keeping, team or individual awards for this age group.
- 6.5 Full rosters can be divided into two “teams” and simultaneously play their opponents two “teams” on dual fields.
- 6.6 Coaches can create two coed/boys/girls “teams” from the team roster.
- 6.7 GVSL suggests having 4 players on the field, having 6 players on each “team” to help maximize participation and engagement.
- 6.8 Players must participate a minimum of 50% game time, to be monitored by coaches, administrators, parents and the team’s respective club.
- 6.9 8U games will be played only at Kern County Soccer Park, unless otherwise approved by the GVSL Competitions Committee.
- 6.10 Referees will not be utilized for the 8U bracket. Coaches will manage the game environment from the touchline/technical area using these standards of play and their best judgement. A GVSL field marshal may assist when needed.
- 6.11 Adhering to the concussion protocol will be the responsibility of the coaches and parents involved.

7 PRECEDENCE OF GAMES

- 7.1 Golden Valley Soccer League scheduled games shall take precedence over all other Cal South sanctioned tournaments or competitions.

8 RESCHEDULE REQUESTS

No games may be rescheduled once the final schedule is published. **Games will not be rescheduled due to coaching conflicts, other league games, tournaments or individual player, coach, administrator or parent commitments. If there is a coaching conflict the team or club must find an assistant coach to stand in these instances.** Teams are not permitted to reschedule games directly with other teams. In these instances, these game results will be invalid and the games will be classified as unofficial or not a played game.

- 8.1 Reschedule requests must be submitted 17 days before the date of the ordinarily scheduled game.
- 8.2 Requests must be submitted via email on the Golden Valley Soccer League Reschedule Request Form.
- 8.3 Reschedule requests are subject to a \$100 rescheduled fee per game, if approved.
 - 8.3.1 The reschedule fee must be paid at the time the request is submitted.
- 8.4 Requests must be approved by the opposing team(s), the GVSL Coordinator and must not affect other schedule games/teams.

9 PLAYING RULES

- 9.1 CAL SOUTH/USYS/USSF (including PDI's)/FIFA Laws & Rules apply except as modified below:
- 9.2 Game Length:

Age Group	Game Length	Format	Heading
8U	Four (4) 10 min. quarters	4v4	NO
9U	Two (2) 25 min. halves	7v7	NO
10U	Two (2) 25 min. halves	7v7	NO
11U	Two (2) 30 min. halves	9v9	NO
12U	Two (2) 30 min. halves	9v9	YES
13U	Two (2) 35 min. halves	11v11	YES
14U	Two (2) 35 min. halves	11v11	YES
U15	Two (2) 40 min. halves	11v11	YES
16U	Two (2) 40 min. halves	11v11	YES
17U	Two (2) 45 min. Halves	11v11	YES
18U	Two (2) 45 min. Halves	11v11	YES
19U	Two (2) 45 min. Halves	11v11	YES

- 1. During the regular season teams playing up in a combined age bracket will play the game length of the older age group.
- 2. During the regular season teams playing up in an age bracket will play by the rules of the older age group. As an example, a 2009/11U birth year age group playing up to the 2008/12U birth year age bracket would be allowed to head the ball. It is the responsibility of the coach to monitor and/or decide if he/she want their team to head the ball.
- 3. Teams playing up may register/club pass players that are age appropriate to the team, not the bracket.
- 9.3 Referee Fees: Three-man referee system will be utilized for the spring season for 11U through 19U. 9U to U10U games will utilize the one (1) man referee system. The 8U age bracket will not use referees.
 - 9.3.1 Each team is responsible for paying their 50% (1/2) share of the FULL referee fees on the field. Referees are to be paid before the start of the match.
 - 9.3.2 The referee rates will be published two (2) weeks prior to the start of the season.

- 9.3.3 If a 3-man referee crew does not show up for the game, the entire game is to be played with only 1 Center referee. The teams will pay the published rate for 1 Center referee.
- 9.3.4 If a team is playing up in age group or an older combined bracket, the referee rate of the older age group shall apply.
- 9.3.5 If a team does not show up for a game and the game is ruled a forfeit, payment for the entire referee fees (both teams) is the responsibility of the “no-show” or “forfeiting” team. The opposing team that appeared for the game shall not pay any referee fees.
- 9.3.6 If a referee does not show up within 15 minutes of scheduled start time, the game will be cancelled. The teams will not be required to pay the referee fee if the referee shows up after the 15 minute mark.
- 9.3.7 GVSL is not responsible for referee fee overpayment, change or any monies owned by the referees.
- 9.4 Substitutions
 - 9.4.1 During regular league play there are unlimited player substitutions.
- 9.5 Ball Size
 - 9.5.1 8U age groups shall use a size 3 soccer ball.
 - 9.5.2 9U to 12U age groups shall use a size 4 soccer ball.
 - 9.5.3 13U and older age groups shall use a size 5 soccer ball.
 - 9.5.4 Each **team** must provide at least two (2) game balls for each match.
- 9.6 Uniform
 - 9.6.1 All team and administrator uniforms may feature sponsor logos. Uniforms that feature any logos or trademarks that promote tobacco, hard liquor and adult content or offensive in nature are prohibited. Teams may submit their uniforms to the Competitions Committee Chairman prior to the season for review and approval. Failure to comply with this rule may result in a fine and/or forfeiture of games.
 - 9.6.2 Each player, including the goalkeeper, must have a number listed on the Game Roster form and each player shall wear a numbered jersey. The number shall be affixed to the back of the jersey and shall be clearly visible. Tape or other “temporary” number on the back of the jersey is **NOT** permitted. Each player must wear a different numbered jersey. Goalkeepers must wear colors which distinguish them from other players and game officials.
 - 9.6.3 Authentic and replica professional (domestic or international) soccer team uniforms featuring team sponsor’s logos are permitted.
- 9.7 Equipment
 - 9.7.1 Knee braces and “hard casts” are allowed at the discretion of the referee. No metal cleats are allowed. Shin guards must be worn and covered by socks. The center referee is responsible for rule enforcement and the final authority for on-field decisions.
- 9.8 Home Team Responsibilities
 - 9.8.1 Complete field set up and take down (nets, flags, field markings) must be completed within 15 minutes of game time. Failure to properly set up the home

field may result in home team sanctions and or fines. Teams leaving trash on their half of the field after a game may be fined a minimum of \$50

- 9.8.2 Home Team shall change to an alternate color jersey if colors conflict with the Visiting Team jersey.
 - 9.8.3 Home Team has choice of which half of the field to set up on.
 - 9.8.4 Golden Valley Soccer League committee reserves the right to prohibit teams and coaches under probation or discipline to “share” the sideline if disciplinary issues persist.
 - 9.8.5 Each team/club with a home field is responsible for providing a home field for a minimum of three consecutive time slots to be scheduled by the Competitions Committee. If a team cannot provide a home field for three consecutive games, teams may not be provided with home games.
- 9.9 Visiting Team Responsibilities
- 9.9.1 Visiting teams must clean up their side of the field before leaving. Teams leaving trash or vandalizing the field or facilities may be disciplined and fined a minimum of \$50 for cleaning/repair/replacement costs.
- 9.10 Coaching from the sidelines.
- 9.10.1 GVSL will use shared coaching sidelines during the regular season and playoffs.
 - 9.10.2 The field layout will be set so both teams, administrators and players will sit on the same side of the field with the team’s spectators sitting opposite of their team bench and not past the center line.
 - 9.10.3 Only administrators and players who are rostered and/or credentialed in the current seasonal year to the teams that are scheduled are allowed on the team bench at the time of the scheduled match. No parents or spectators are allowed on the team side.
 - 9.10.4 All divisions shall coach from their technical area only. Credentialed team coaches, administrators and players shall position themselves no less than five (5) feet from the field sidelines to avoid interference with the assistant referee.
 - 9.10.5 The team bench/technical area is limited to a maximum of four (4) credentialed accredited Team Officials with Cal South passes and listed on the Game Roster.
- 9.11 Cal South Player/Coach/Administrator Cards
- 9.11.1 All Player, coach and Administrator Cards must be official Cal South Member Cards with a printed or permanently applied photo. Cards must be stamped, embossed or signed by a certified league registrar and laminated. Cards NOT stamped, embossed, signed by a certified league registrar or laminated will not be accepted.
 - 9.11.2 Players must have a current medical release form with a parent/guardian’s signature at each game. Forms shall be provided to the referee or competition representative upon request. Medical releases are required for all age groups and divisions.
 - 9.11.3 The licensed coach must have a current Cal South ID Card. A team without a properly licensed coach will forfeit the match. Note: The licensed replacement or substitute coach may be from any other Cal South club or team.

- 9.11.4 In an EMERGENCY, a Cal South Administrator/Coach of any Cal South League/Club who holds at least a USSF “E” license with a current approved Risk Management and SAFE Sport designation may coach the Team during a GVSL game.
- 9.11.5 An “E” license is the minimum license required to coach a competitive team in the GVSL. At a minimum a US Soccer “Grassroots” IP (In-Person) 9v9/11v11 coaching license is required.**
- 9.11.6 The head coach, assistant coach and team administrators MUST each have passed the Cal South “KidSafe” Risk Management, LiveScan fingerprint process and SAFE SPORT training and education online course.**
- 9.12 Game Roster/Match Reports and Results.
- 9.12.1 Each team will supply at least one (1) copy of the official match report to the referee prior to the game. The match reports shall be downloaded and printed by each team prior to their scheduled match to ensure the most current game rosters.
- 9.12.2 Each coach shall complete and sign the Official Game Roster/Match Report (Photo Roster) prior to the game and present it to the referee along with the team's CAL SOUTH player and team administrator cards at check-in. After the conclusion of the game, the player and administrator cards are to be returned to the coach/team. Teams sign their own game roster and the official game roster verifying all game information and the final score is correct. The Official Match Report /Game Roster are official records of the Cal South GVSL.
- 9.12.3 The referee shall turn in one official signed copy of the official match report.
- 9.12.4 Players whose uniform jersey numbers does not match the jersey number on the match report are not allowed to play, unless otherwise approved by a Golden Valley Soccer League representative.
- 9.12.5 The head coach or team manager is responsible for final verification of team goal scorers, cards and signing the official match report prior to leaving the field. Teams must post their final game results via the Golden Valley Soccer League online competition manager within 24 hours of the completion of their match. Any final game results discrepancies will be resolved by the designated flight administrator based on the official referee match report. Goals scored or cards awarded on the match report will not be changed after the coach or manager has signed the official match report.
- 9.12.6 The referee and/or competition official shall email and ground mail the official match reports and supplemental report to League Coordinator within 24 hours after the game. The match report shall contain the official record of all goal scorers, cautions, ejections, injuries, team administrator signature and other pertinent match information. The referee may attach an additional referee report to the match report. The match reports are the final official record of the Golden Valley Soccer League and Cal South.
- 9.12.7 The match report sent by the referee, referee association and/or competition official will be deemed the official Golden Valley Soccer League game report.

- 9.13 Club Pass. Teams are allowed to roster players using the Club Pass option during the season and playoffs (subject to the roster freeze date). Players must be properly registered and rostered onto the team roster using the competition's online system.
- 9.13.1 Players will only be able to roster up 3 age groups (i.e. BU11 player will only be able to play as high as BU14) with a Cal South Play Up Policy Form signed by the parent.
- 9.13.2 Players are permitted to play with another club team from within their same organization in the same age group.
- 9.14 Season. League play shall commence in March and conclude by mid-May. The primary day for play is Saturday. Weekday or Sunday games will be scheduled as needed and approved by the Competitions Committee.
- 9.15 The Team Roster Freeze date will take place on Monday, **April 13, 2020** (11:59pm). The Competitions Committee will publish these dates. Players added to the team roster after this date are ineligible for the remainder of the Golden Valley Soccer League regular season.
- 9.16 ID Cards. Referees must return all ID cards to the respective coaches following the match except when there is a Referee Assault or for Violent Conduct violation on the field. The team manager and/or head coach have equal responsibility in making the effort to collect their cards. Cal South is not responsible for any lost/stolen ID cards.
- 9.17 Player and administrator roster printed pictures can be used in lieu of Cal South ID cards only in an emergency.
- 9.18 CONDUCT/SUSPENSIONS/DISCIPLINARY ACTION
- 9.18.1 **COACHES AND TEAM ADMINISTRATORS ARE RESPONSIBLE FOR ALL PLAYER/PARENT/SPECTATOR CONDUCT ON THEIR SIDELINE.**
- 9.18.2 The safety of all participants and maintaining an atmosphere of good sportsmanship is the responsibility of all Cal South members (players, team officials and administrators), referees and spectators. All bench players, team officials and spectators are prohibited from stepping onto field during a game or as permitted by referee.
- 9.18.3 Any member player, administrator or team official promoting violence, enticing team dissent or in general violation may be brought before Golden Valley Soccer League Competitions Committee for disciplinary action subject to Cal South and USYS Disciplinary Guidelines and Procedures.
- 9.18.4 There shall be no parents, administrators, coaches or spectators viewing or coaching their team from behind the goals.
- 9.18.5 Any member who instigates violence that leads to harming an opponent, spectator, official, referee or teammate, in addition to any action defined above, may be subject to criminal prosecution. This type of conduct will not be tolerated and will be pursued by Cal South and the Golden Valley Soccer League Competitions Committee
- 9.18.6 Yellow Cards.
- 9.18.6.1 Any player, coach or administrator of the team/club receiving a yellow card (caution) during a game shall be noted by the referee in the official match report.

- 9.18.6.2 Any player, coach or administrator of the team receiving a second yellow card in the same game, shall be suspended for the remainder of that game and the team's next scheduled game.
- 9.18.6.3 Yellow cards and suspensions will be posted for public viewing on the Golden Valley Soccer League website.
- 9.18.6.4 Any player, coach or administrator of the team receiving four (4) yellow cards will be suspended for one week and/or next scheduled game, as determined by the Competitions Committee. Once the one game suspension is served, the count of yellow cards is reset to zero (0). A second offense of the "four yellow card" rule, during the same season will result in a minimum two (2) game/week suspension.
- 9.18.6.5 Any outstanding game suspensions received during the regular season shall be served in the post-season or subsequent season.
- 9.18.6.6 All yellow cards accumulated during the regular season will be cleared for post-season play and the following season.
- 9.18.7 Red Cards.
- 9.18.7.1 Any player, coach, administrator or spectator receiving a red card or sent off by the referee, must leave the field of play and shall be suspended for the remainder of that game, any next game or one week as determined by the Competitions Committee. Red cards and suspensions will be posted for public viewing on the Golden Valley Soccer League website.
- 9.18.7.2 Any player, coach, administrator or spectator of a team receiving a red card or sent off for Violent Conduct (**See Appendix: Definitions**) violation shall serve a minimum of a two-game suspension or greater as determined by the Golden Valley Soccer League Competitions Committee. Additional disciplinary action may be taken by the Cal South PAD Committee.
- 9.18.7.3 Any player receiving a red card may not play as a Club Player until their suspension has been served; this includes games scheduled the same match day and/or weekend. Furthermore, a player may not use the Club Pass to serve any game suspension(s).**
- 9.18.7.4 Any player, coach, administrator or spectator receiving a second red card or sent off during the season may be required to attend a Golden Valley Soccer League Competitions Committee hearing.
- 9.18.7.5 Any outstanding game suspensions received during the regular season shall be served in the post-season or subsequent season.
- 9.18.7.6 Any unserved or uncleared player or administrator game suspensions shall be served in the following active Golden Valley Soccer League season.
- 9.18.7.7 Players, team administrators or spectators ejected or receiving a red card shall be suspended for a minimum of one (1) game/week and up to league expulsion/ban. The Golden Valley Soccer League Competitions committee will review each case individually and make the final suspension determination**
- 9.18.7.8 The team head coach and team manager shall be responsible for enforcing player, administrator and spectator disciplinary actions or game suspensions. **A**

team head coach will be suspended a minimum of two games for playing a suspended/ineligible player.

9.18.7.9 Two or more violations may result in immediate league expulsion for the coach and or the team.

9.19 Forfeits.

9.19.1 A team that does not field a minimum number of rostered players per the bracket age group (on the official game roster) **and a properly Cal South licensed credentialed coach** after the fifteen (15) minute grace period will officially forfeit their game. The game will appear as a loss (0-1, 3 points). The forfeiting team must pay both team referee fees. The referee and field rental fees will be charged and invoiced directly to the forfeiting team/club for payment prior to their next scheduled game.

9.19.2 Once a forfeit game is official, the referee may not referee a friendly game. If both teams fail to field a team the final result will be a forfeit for both teams.

9.19.3 Any team that does not appear for their scheduled game will be scored as 0-1 forfeit loss. The team must pay double the amount of the full referee fees due prior to the next schedule game or the next schedule game.

9.19.4 Any team with two (2) forfeits will result in immediate disqualification and withdrawal from the competition. In addition, the team shall forfeit all team registration fees and will be placed in bad standing with the league. Additional disciplinary action against the team administrator(s) and the club shall be pursued by the Competitions Committee and presented to the Cal South PAD Committee.

9.19.5 Any player/team found responsible for promoting violence, instigation, or enticing a team disturbance, causing the referee to suspend play prior to the completion of regulation time, will forfeit the (0-1) game, even if the team is winning the game at the time of the incident. If both teams are found to be equally at fault in the suspension of a game, then both teams will receive a forfeit (0-1) loss. All such incidents will be reviewed by the Golden Valley Soccer League Competitions Committee for additional disciplinary action.

9.19.6 Any suspended or disqualified team will forfeit all schedule games with a score of (0-1) until the suspension is fully served.

9.19.7 Any team forfeiting a game will be fined \$250, additional fines or penalties may be awarded.

9.19.8 Forfeits of games during playoffs will be subject to a \$500 fine.

9.20 Teams Dropped or Withdrawn from Competition

9.20.1 If a team withdraws once the season has begun, the team will be suspended from future Golden Valley Soccer League competitions. All official games played up to this point will be either scored as 1-0 forfeits or removed (no game), depending on the revised game schedule. If the schedule cannot be revised all remaining games will also be scored as 1-0 forfeits. The final decision will be made by the Competitions Committee.

9.21 Play Formats

9.21.1 The 8U brackets will play the 4v4 format.

9.21.2 The 9U and 10U brackets will play the 7v7 format.

- 9.21.3 The 11U and 12U brackets will play the 9v9 format.
- 9.21.4 The 13U and higher brackets will play 11v11 format.
- 9.21.5 The 9U- 11U age brackets may be refereed by one referee during the regular season.
- 9.21.6 The 8U age brackets will not have referees.

10 PROTESTS

- 10.1 If a coach deems it necessary to protest a game because of misapplication of FIFA LAW, not a judgment call, the coach must notify the center referee of the intent to protest, write a brief statement on the match report card and a separate written protest to the Competitions Committee. Appeals must be submitted in writing within twenty-four (24) hours from receipt of notification from the Golden Valley Soccer League Competitions Committee. A \$100.00 protest fee is required in the form of a certified bank check or cash at the time the protest is submitted. A one-page explanation of the protest must include citation of the FIFA, Cal South, USYS or Golden Valley Soccer League rule the protesting team feels was misapplied. The Competitions Committee representatives will review the written protest and make a final determination or hold a hearing. No judgment call protests will be accepted.

11 APPEALS

- 11.1 The disciplinary decisions of the Golden Valley Soccer League Competitions Committee (“Level 1”) may be appealed to the Cal South Protest, Appeals, and Disciplinary (PAD) Committee.
- 11.2 Filing an appeal shall not stay the Golden Valley Soccer League competitions committee decision.
- 11.3 The Golden Valley Soccer League will refer all assaults, either referee assaults or non-referee assaults, overage player violations and falsification of document cases directly to the Cal South PAD Committee.

12 MATCH FIXING

- 1. Teams failing to compete in the spirit of the competition and/or involved in Match Fixing a GVSL game is subject to immediate game forfeiture and disqualification from the competition. These reported incidents will be forwarded to the Cal South Protest, Appeals and Disciplinary (PAD) Committee for further review where the head coach and team administrators may be subject to additional disciplinary action.

13 PLEA OF IGNORANCE

- 13.1 Any claim of ignorance to these rules and regulations shall not be grounds for protest or appeal.

14 CANCELLATION POLICY

- 14.1 Teams that withdraw their team application before **January 31, 2020**, in writing, will receive a refund, minus a \$100.00 application processing fee.
- 14.2 Teams that withdraw their team application on or after **January 31, 2020**, in writing, will forfeit their team registration fees.
- 14.3 Teams that withdraw or are dropped by the Competitions Committee after the published schedule shall forfeit their full team registration fees.

15 PRE-SEASON MANDATORY MEETING

- 15.1 All participating teams are required to have a coach or team administrator attend a mandatory pre-season team manager meeting. Failure to attend this meeting may result in a \$75.00 team fine.**

16 RULE CHANGES

- 16.1 The Golden Valley Soccer League Competitions Committee may revise the rules and regulations at anytime during the regular and/or postseason and shall notify teams in writing via electronic email and/or by publishing rule changes on its website.

17 APPENDIX: DEFINITIONS

Except as otherwise noted, the following definitions apply to the Golden Valley Soccer League.

Administrator or Coach – A properly registered and risk managed Cal South Coach or Administrator listed on the official Team Roster.

Club– Two (2) or more teams that form an organization under a singular name and registered under the same Cal South Affiliate Member.

Club Pass – the opportunity for teams competing in the GVSL to temporarily roster an-age appropriate player from a team within the same club, not participating in GVSL to participate in a regular season or playoff game.

Development Player Pass – The opportunity for teams competing in the GVSL to temporarily roster an age-appropriate player from a team within the same club, also participating in the GVSL to participate in regular season or playoff game.

Disqualification – A team ruled ineligible and officially withdrawal from the competition.

Ineligible Player – A player not properly registered to a team, on the game roster or serving disciplinary action.

Match Report – means the list of registered and active players and administrators who appear on the game roster and eligible to participate in a scheduled game.

No Show – A team that does not appear for their scheduled game and fails to notify the Competition Committee and their opponent in advance.

Roster Freeze Date – The starting date which teams may no longer roster new players to the Game Roster for participation in the Golden Valley Soccer League.

Team Roster – The list of registered players and administrators on a team, either active or inactive.

Violent Conduct - Is when a player or substitute is guilty of aggression towards an opponent, when they are not contesting for the ball or towards any other person (a teammate, team administrator, referee, assistant referee or a spectator), the ball can be in or out of play. The aggression can occur either on or off the field of play, before, during and after the game.

Rev. 01.30.20



Birth Year and Season Matrix

When determining the age group for a season, the year the season ends should be used for determining the birth year. Also note that the format "U followed by age" really means that age and younger. For example, U8 should be read as 8 and younger. For more age-group information please reference [U.S. Soccer's Player Development Initiatives](#).

Season	2016-2017	2017-2018	2018-2019	2019-2020	2020-2021	2021-2022	2022-2023	2023-2024	2024-2025
Birth Year									
2020									
2019									U6
2018								U6	U7
2017							U6	U7	U8
2016						U6	U7	U8	U9
2015					U6	U7	U8	U9	U10
2014				U6	U7	U8	U9	U10	U11
2013			U6	U7	U8	U9	U10	U11	U12
2012		U6	U7	U8	U9	U10	U11	U12	U13
2011	U6	U7	U8	U9	U10	U11	U12	U13	U14
2010	U7	U8	U9	U10	U11	U12	U13	U14	U15
2009	U8	U9	U10	U11	U12	U13	U14	U15	U16
2008	U9	U10	U11	U12	U13	U14	U15	U16	U17
2007	U10	U11	U12	U13	U14	U15	U16	U17	U18
2006	U11	U12	U13	U14	U15	U16	U17	U18	U19
2005	U12	U13	U14	U15	U16	U17	U18	U19	
2004	U13	U14	U15	U16	U17	U18	U19		
2003	U14	U15	U16	U17	U18	U19			
2002	U15	U16	U17	U18	U19				
2001	U16	U17	U18	U19					
2000	U17	U18	U19						
1999	U18	U19							



US Soccer Player Development Initiatives Cal South 2019-2020 Season at a Glance



Birth Year Age Group	2015 5U	2014 6U	2013 7U	2012 8U	2011 9U	2010 10U	2009 11U	2008 12U	2007 13U	2006 14U	2005 15U	2004 16U	2003 17U	2002 18U	2001 19U
Field Size	Length 25-35 Width 15-25	Length 25-35 Width 15-25	Length 25-35 Width 15-25	Length 25-35 Width 15-25	Length 55-65 Width 35-45	Length 55-65 Width 35-45	Length 70-80 Width 45-55	Length 70-80 Width 45-55	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard
Number of Players on the Field	4v4	4v4	4v4	4v4	7v7	7v7	9v9	9v9	11v11	11v11	11v11	11v11	11v11	11v11	11v11
Goalkeeper	NO	NO	NO	NO	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES
Heading	NO	NO	NO	NO	NO	NO	NO	YES	YES	YES	YES	YES	YES	YES	YES
Build out Line	NO	NO	NO	NO	YES	YES	NO	NO	NO	NO	NO	NO	NO	NO	NO
Match Time	4x10 Mins	4x10 Mins	4x10 Mins	4x10 Min	2x25 Mins	2x25 Mins	2x30 Mins	2x30 Mins	2x35Mins	2x35Mins	2x40 Mins	2x40 Mins	2x45 Mins	2x45 Mins	2x45 Mins
Break Period	5 Min	5 Min	5 Min	5 Min	5 Min	10 Min	10 Min	10 Min	15 Min	15 Min	15 Min	15 Min	15 Min	15 Min	15 Min
Ball Size	3	3	3	3	4	4	4	4	5	5	5	5	5	5	5
Goal Size	Height 4 Width 6	Height 4 Width 6	Height 4 Width 6	Height 4 Width 6	6.5x12 to 6.5x18.5	6.5x12 to 6.5x18.5	6.5x18.5 to 7x21	6.5x18.5 to 7x21	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24
Offside	NO	NO	NO	NO	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES
Minimum Registration Roster Size	4	4	4	4	4	4	7	7	7	7	7	7	7	7	7
Maximum Registration Roster Size	12	12	12	12	12	12	16	16	18	22	22	22	22	22	22
Maximum State & National Cup Roster Size	N/A	N/A	N/A	N/A	12	12	16	16	18	22	22	22	22	22	22
Maximum Game Time Roster Size	12	12	12	12	12	12	16	16	18	18	18	18	18	18	18
US Youth Regional and National Roster Size	N/A	N/A	N/A	N/A	N/A	N/A	N/A								
US Soccer PDIs	6	6	6	6	12	12	16	16	16	18	18	18	18	18	18